



STARDUST

**Tamagotchi-inspired #GameFi saga for
the #PlayToEarn generation**



THE STARCHI

STORY

HOPE REBORN



Humanity, Lost

Our story starts in the present day. Somewhat like our real world, the World of Starchi is overrun with greed, strife, misery, hunger and indifference. Humanity has lost its way and has forgotten its purpose, but most of all, it has forgotten that it does not inhabit the Earth alone.

A darkness has spread across the planet, invisible to all but a species of never-before-seen creatures called Starchi. Having dwelled within the Earth and survived on the energy of the Sun, the Starchi have now come out in search of new energy, for the Sun no longer shines upon their homes.

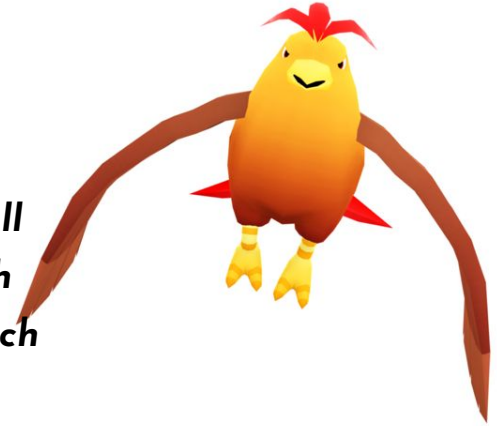


Bonding of Two Kinds

At first, most humans despise the Starchi, so they wander the Land, Seas and Skies in search of food, love and a new home. All until one fine day, when a group of pre-adolescent humans, with their curiosity, empathy and most of all their humanity, approach a Starchi and try to find a way to befriend it.

Lo and behold, the Starchi is gently approached and lovingly fed by the children, and the Starchi slowly builds a bond with its new human friend. This Starchi, now happy, fed and loved, begins to emit a mysterious glow.

From this day forward, the relationship between Starchis and Humans started to develop and mature.



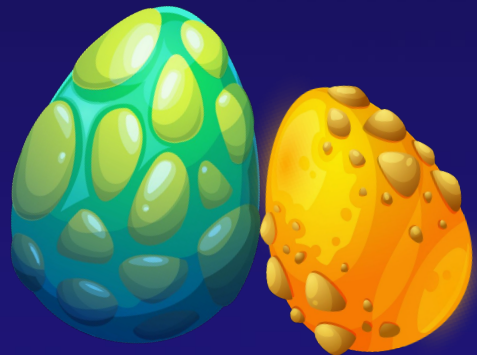
Peace, Calm, & Happiness

A few months have passed since the bonding of Starchi and Human-kind, and humans all over the world have started to adopt the Starchi as pets. They have brought a sense of peace, calm, and happiness to families all over, and have helped make the future seem just a little more hopeful.

These humans have learned about Starchi evolution - how to raise them, and take great care of them - and eventually started having friendly battles amongst them for decent wages. Various little battle leagues have sprung up everywhere, and the Starchi have become the heroes of these leagues. The Starchi along with their caretakers, have finally brought back some positivity into the world, and Hope was Reborn.



THE COLLECTOR'S ALMANAC



TO STARCHI-KIND



Starchi Collectors

Starchi Collectors are responsible for acquiring and nurturing Starchis from infancy to adulthood. They are also responsible for preventing extinction of Starchi-kind. Collectors earn wages via friendly battles to be amongst the top Collectors in their village.



Acquiring Starchis

Starchi collectors acquire Starchis by purchasing them in various stages from the local marketplace.

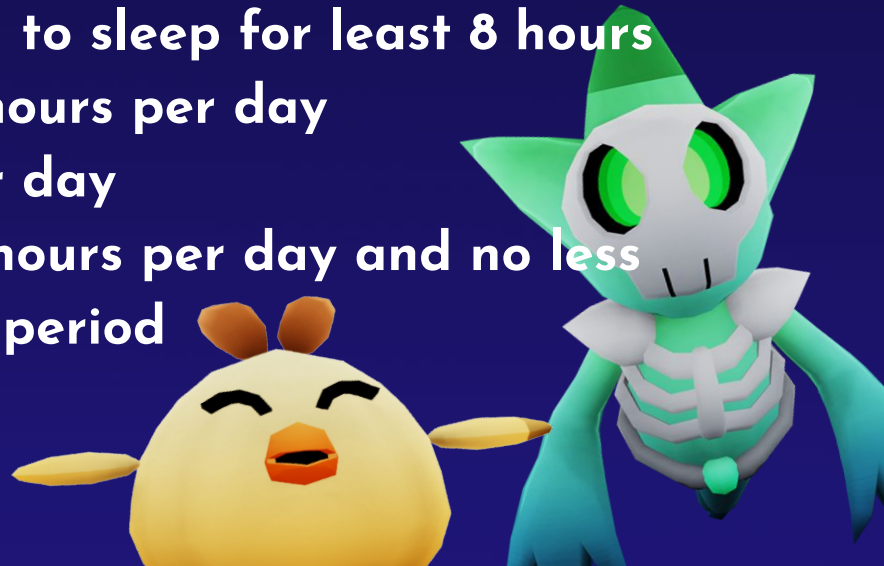
- ★ Freshly-minted Starchi eggs
- ★ Toddler, teenager, and adult Starchis listed for sale by their collectors
- ★ Neglected Starchis (those not well taken care of) that are listed for adoption



Preventing Extinction

Collectors grow Starchis from hatched eggs into toddlers, through adulthood. To prevent extinction, Starchis must:

- ★ Wake Up, and cannot return to sleep for least 8 hours
- ★ Eat, and for no less than 3 hours per day
- ★ Play, for at least 15 mins per day
- ★ Sleep, ideally for at least 4 hours per day and no less than 8 hours over a 72 hour period



Starchis and Elements

Each Starchi possesses unique attributes and stats indicating its current state. A Starchi can possess one or more elements with a power ratio from 1 (lowest) to 10 (highest). Elements dictate attack vectors during battles.

- ★ Stats include: HP (Hit Points), Energy, Exercise, and Hygiene
- ★ Elements include: Neutral, Wood, Earth, Water, Fire, Metal, Animal, Poison, Undead, and Lightning



PREPARE FOR

BATTLE

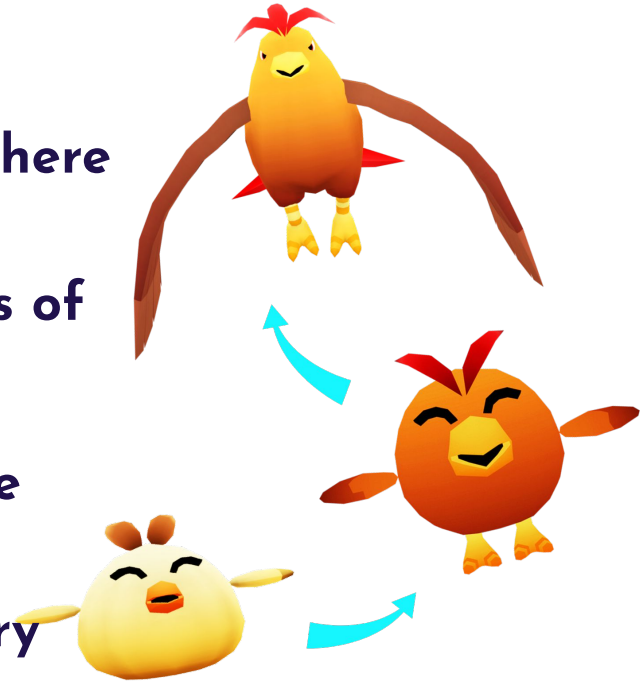
AND EARN WAGES



Hatch, Nurture, and Earn

Growing Starchis can be a very fun task! There is even a reward for responsible Starchi Collectors who raise their Starchis with lots of love and care - Battling for Wages!

- ★ **Teenage and adult Starchis are eligible**
- ★ **If a Starchi loses a battle, it also loses energy and must spend time in recovery**
- ★ **Starchis and their Collectors can grow in rank and earn more wages over time**



Join Friendly Battles

Any Starchi Collector can create a battle arena for a low fee and decide which Starchi from their collection will attend the battle. Winners collect the majority of the fee plus earnings in reward tokens.

- ★ Any eligible Starchi Collector can join
- ★ Winners earn 85% of the START token fee plus the in-game rewards token
- ★ 10% of the remaining START tokens goes to staking income and the last 5% is burned



Climb the Leaderboards

Various analytics are tracked to help identify top Starchi Collectors and their Starchis. Those higher in rank can earn more wages. Key performance indicators include:

- ★ Oldest and healthiest Starchis in the village
- ★ Most active Starchi Collectors
- ★ Most battle wins and losses
- ★ Top Starchi Collectors
- ★ Least healthy Starchis and their Collectors



The background is a dark blue night sky filled with numerous small white stars. Several bright, colorful shooting stars (comets) streak across the scene, primarily in shades of purple, pink, and blue, with some trailing off into the distance. The overall aesthetic is cosmic and vibrant.

THE COLLECTOR'S
GUIDE
TO STARCHINOMICS

Dual-Token Economy

Starchi will operate in a dual-token economy. The first token will be used for trading Starchis, while the second token will provide in-game economic incentives.

- ★ [\\$START](#) - Our incubator launchpad's token used to grant access to the game and trade Starchi
- ★ Starchi Liquid Luck ([\\$ELIXIR](#)) - Our magical mix that makes the Collector wealthier for a period of time (while in possession of the elixir)

Staking Income - Part I

Raising Starchis is no easy task. Several core Staking Income Pools exist to compensate Collectors for their hard work:

- ★ Stake START and ELIXIR to earn rewards (subject to a 5% unstaking fee). START and ELIXIR reward pools share 10% of the total rewards
- ★ Stake MATIC/START and MATIC/ELIXIR LP to earn rewards. MATIC/START and MATIC/ELIXIR reward pools share 90% of the total rewards
- ★ Stake in one of two modes: LOCKED or LIQUID

* LIQUID – rewards subject to a 5% burn fee when claimed

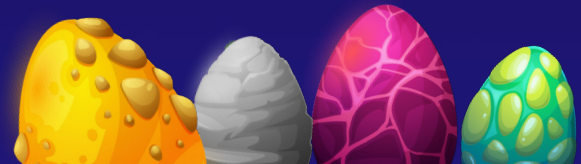
* LOCKED – rewards are up to 10x the multiple of LIQUID stakers (based on the length of the lock – longer locks produces higher multiples) & no burn fee is applied when rewards are claimed.



Staking Income - Part II

Earned rewards can be claimed as liquid ELIXIR in-game tokens after a vesting period has expired. The length of the vesting period is determined based on the length of the lock – the longer you keep your deposit locked (maximum of 1 year), the lower the vesting period and the faster you receive your rewards.

For example, if you stake 100 START for 30 days, the vesting on your ELIXIR rewards will be 335 days. If you stake 100 START for 365 days, the vesting on your ELIXIR rewards will only be 45 days and you earn the full 10x multiple.



Join IDOs on Starter.xyz

One of the most unique components of Starchi is the fact that Collectors can also stake their earnings to gain access to all initial DEX offerings (IDOs) on the Starter.xyz launchpad. Starter.xyz is a leading launchpad, incubator, and investor network that has raised over \$30M USD for 40+ blockchain projects.

Collectors can advance their goal of financial freedom by learning about and participating in various IDO sales held on Starter.



STAR ECONOMICS

ISSUANCE	STAKING REWARDS	PLAY TO EARN	DEVELOPMENT	STRATEGIC	ECOSYSTEM	SEED	PRIVATE	PUBLIC	INCREASE IN CIRCULATING SUPPLY	CIRCULATING %
TGE	250,000	250,000	0	13,699	0	32,877	49,315	27,778	623,669	0.62%
MONTH 1	1,625,000	1,750,000	1,000,000	410,959	384,615	986,301	1,479,452	833,333	8,469,661	9.09%
MONTH 3	2,500,000	1,500,000	750,000	821,918	384,615	1,972,603	2,958,904	1,666,667	12,554,707	21.65%
MONTH 6	2,500,000	1,500,000	750,000	1,232,877	384,615	2,958,904	4,438,356	2,472,222	16,236,975	37.89%
MONTH 9	2,500,000	1,500,000	750,000	1,232,877	384,615	2,958,904	4,438,356	-	13,764,753	51.65%
MONTH 12	2,500,000	1,500,000	750,000	1,287,670	384,615	3,090,411	4,635,616	-	14,148,313	65.80%
MONTH 15	2,000,000	1,500,000	750,000	-	384,615	-	-	-	4,634,615	70.43%
MONTH 18	2,000,000	1,500,000	750,000	-	384,615	-	-	-	4,634,615	75.07%
MONTH 21	2,000,000	1,500,000	750,000	-	384,615	-	-	-	4,634,615	79.70%
MONTH 24	2,000,000	1,500,000	750,000	-	384,615	-	-	-	4,634,615	84.34%
MONTH 27	1,281,250	1,500,000	750,000	-	384,615	-	-	-	3,915,865	88.25%
MONTH 30	1,281,250	1,500,000	750,000	-	384,615	-	-	-	3,915,865	92.17%
MONTH 33	1,281,250	1,500,000	750,000	-	384,615	-	-	-	3,915,865	96.08%
MONTH 36	1,281,250	1,500,000	750,000	-	384,615	-	-	-	3,915,865	100.00%

	STAKING REWARDS	PLAY TO EARN	DEVELOPMENT	STRATEGIC	ECOSYSTEM	SEED	PRIVATE	PUBLIC	TOTAL SUPPLY	TGE MARKETCAP
ALLOCATION	25,000,000	20,000,000	10,000,000	5,000,000	5,000,000	12,000,000	18,000,000	5,000,000	100,000,000	\$24,946.74
% OF SUPPLY	25.00%	20.00%	10.00%	5.00%	5.00%	12.00%	18.00%	5.00%	100.00%	
						TOKEN PRICE	\$0.025	\$0.028	\$0.030	

Starchinomics



Total Supply	100,000,000	% of Supply	Price	Vesting Schedule
Staking Rewards	25,000,000	25.00%		1% at TGE, remainder released over 36 months
Play to Earn	20,000,000	20.00%		1.25% at TGE, 8.75% unlocked after 30 days, remainder released over 36 months
Ecosystem	5,000,000	5.00%		0% at TGE, 7.7% monthly for 36 months
Development	10,000,000	10.00%		0% at TGE, 10% unlocked after 30 days, remainder released over 36 months
Strategic Fund	5,000,000	5.00%		Daily linear vesting over 365 days
Seed	12,000,000	12.00%	\$ 0.025	Daily linear vesting over 365 days
Private	18,000,000	18.00%	\$ 0.028	Daily linear vesting over 365 days
Public	5,000,000	5.00%	\$ 0.030	Daily linear vesting over 180 days



Play to Earn

The World of Starchi is a Play to Earn economy providing Collectors with wages based on the completion of certain objectives. The tokenomics provides for a Play to Earn allocation of 20,000,000 ELIXIR for in-game rewards.

- ★ Earn START arena fees & ELIXIR by winning battles
- ★ Earn ELIXIR in future contests & tournaments
- ★ Earn START & ELIXIR with staking income
- ★ Earn ELIXIR by topping leaderboards, such as Most Active Collector, Longest Starchi holder, and more



Collectors' Fee Income

The built-in Play to Earn model combined with a fair set of fee redistribution rules allow Starchi Collectors to compound their earnings in the game. Purchases from the market are distributed as follows:

- ★ 75% of START used as rewards to MATIC/START or ELIXIR LP and single-sided START stakers
- ★ 15% of START goes to treasury
- ★ 10% of START will be burned



A BRIGHT
FUTURE
AWAITS THE STARCHI



Roadmap

Q3 BREED

-  CONCEPTUALIZATION
-  TEAM DEVELOPMENT
-  STORY AND MECHANICS

Q3 HATCH

-  MVP DEVELOPMENT
-  INITIAL MARKETING
-  ASSET ACQUISITIONV
-  LITEPAPER AND TOKENOMICS
-  WEBSITE CONCEPT AND WIREFRAMES


Q4 INFANT

-  CONTRACT AUDITS
-  SEED / PRIVATE / IDO SALES
-  INITIAL MVP RELEASE
-  NFT MARKETPLACE

Q4 TODDLER

-  TOURNAMENTS FOR REWARDS
-  LAND OWNERSHIP
-  COMMUNITY GOVERNANCE

Q1-Q2 '22 GROWTH

-  BATTLE ARENAS
-  PLAY TO EARN
-  BREEDING AND WEAPONRY
-  STAKING AND FARMING

Media/Influencers



Investors:



Chainstride Capital



ZBS CAPITAL



EMPIRE
GLOBAL PARTNERS



THANK YOU

<https://starchi.gg>



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